

Elizabeth (Lizzie) Hopwood

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Character Designer & 2D Animator

Education

DePaul University, Chicago, IL
Bachelor of Fine Arts in Animation
June 2018

Minors in Illustration and
Graphic Design

Skills

Character Design
Animation
 2D Hand-drawn
 2D Puppet
Basic 2D puppet rigging
Storyboarding
Illustration
Maquette Sculpture

Software

Adobe Creative Suite
Clip Studio Paint
Toon Boom Harmony
Storyboard Pro
TVPaint
Microsoft Office

Portfolio

lizziehopwood.com
<https://vimeo.com/lizziehopwood>

Demo Reel

<https://vimeo.com/414932784>

Experience

ShadowMachine, Los Angeles, CA May 2022-Mar 2023
Animator - Ten Year Old Tom (Season 2)
Animated characters and props in over 50 distinct sequences -- ranging in complexity from establishing shots to full crowd scenes -- for the continuation of an acclaimed adult comedy series to be aired on HBO Max.
Assisted in designing incidental props and animals for animation.

Toonstar, Los Angeles, CA Oct-Dec 2021
Freelance Character Designer
Produced more than twenty characters and outfit variations for four stylistically-diverse web series to be viewed by a large audience on popular social media platforms TikTok and Snapchat.
Assisted in designing a wide range of props and full backgrounds to complement existing character rigs.

ShadowMachine, Los Angeles, CA Mar-Sep 2021
Animator - Ten Year Old Tom (Season 1)
Created character and effects animation for full scenes in over a dozen episodes of an adult comedy series aired on HBO Max.
Maintained stylistic standards of the series through close attention to character line quality and proportions.

Cetati Studios, Remote Aug-Dec 2020
Animator
Aided in the animation of the *Origo Big Books* series to be viewed by millions of US students, using a combination of rigged and traditional elements.
Designed one character to be rigged as well as props for all characters as needed.

Velorean Productions, Gilbert, AZ Sep 2018-Apr 2020
Animator and Visual Development Artist
Provided a wide range of creative skills within a small studio setting, including the development of storyboards and concept art, 2D animation for internal projects and client work, and leadership of internal projects.
Completed a stylistic range of character turnarounds for reference in several animated projects.

LawShelf Educational Media, Remote Nov 2018-Mar 2020
Animation Contractor
Storyboarded content, obtained stock image assets, and animated text to provide visual accompaniment to educational voiceovers that encompassed a wide range of paralegal topics.

Recognition/Activities

Brainstorm School - Character Design for Animation 1 (Sep-Nov 2022)
Instructor: David DePasquale

Member of Women In Animation
WIA Mentorship Circles - Mentee (Fall 2020)

Sunup (2018) - Senior capstone film from DePaul University that has appeared in over a dozen international festivals, including:
DePaul Premiere Film Festival, 2018 - Best Animation, Best Sound Mixing, Classic Cinema Award
Cleveland International Film Festival, 2019
Chandler Film Festival, 2019 - Best Animated Film
Funicinema (Argentina), 2019
Florida Animation Festival, 2019